2D Detectors at SIRIUS

LImA Satellite Meeting @ NOBUGS 2024 Fast 2D detector DAQ at different facilities

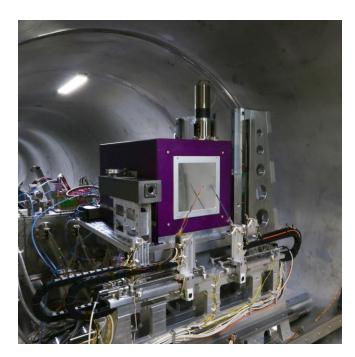


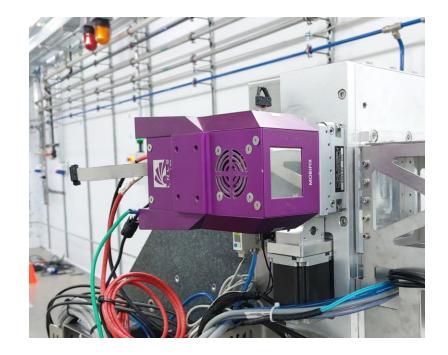




Current state

- Two main detectors, using Medipix3RX: PIMEGA and Mobipix
- Software stack: EPICS AreaDetector and custom DAQ





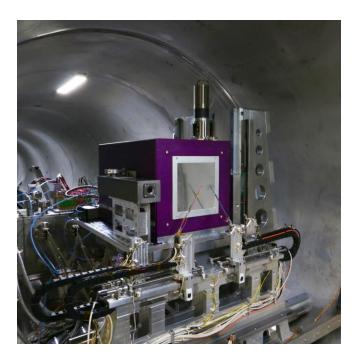


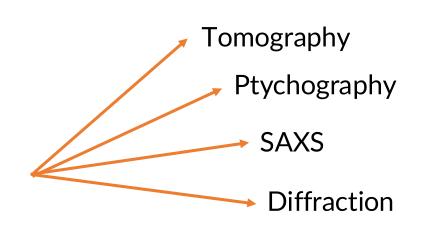




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PIMEGA family

	Name	Pixel arrangement	Area	Frame rate	Data rate
	πM3GA 540D (4x 135D modules)	3106 x 3096 (9.6 MPixels)	170 x 170 [mm²]	2000 fps @12 bits	Raw: 230.8 Gbits Decoded: 307.7 Gbits
IT MBGA 135D	πM∃GA 135D	1553 x 1548 (2.4 MPixels)	85 x 85 [mm²]	2000 fps @12 bits	Raw: 57.7 Gbits Decoded: 76.9 Gbits
	πM∃GA 450D	31060 x 256 (7.9 MPixels)	1710 x 14 [mm ²]	1000 fps @12 bits	Raw: 190.8 Gbits Decoded: 254.4 Gbits







Mobipix

Name	Pixel arrangement	Area	Frame rate	Data rate
Mobipix 15D	512 x 512 (0.26 MPixels)	28 x 28 [mm ²]	2000 fps* @12 bits (expected)	Raw: 6.3 Gbits Decoded: 8.4Gbits





Mobipix

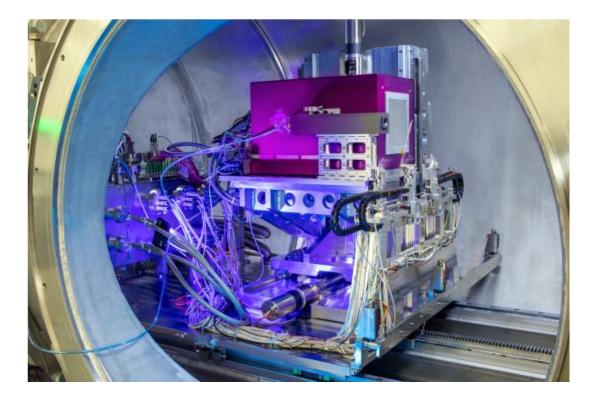
Name	Pixel arrangement	Area	Frame rate	Data rate
Mobipix 15D	512 x 512 (0.26 MPixels)	28 x 28 [mm ²]	2000 fps* @12 bits (expected)	Raw: 6.3 Gbits Decoded: 8.4Gbits
			200 fps @12 bits (achieved)	Raw: 0.6 Gbits Decoded: 0.8 Gbits





PIMEGA

- Dedicated server for DAQ
- RDMA (RoCE v1) over **100Gbps fiber** (4x for 540D)
- Uses custom DAQ software: Pimega Software Suite
- Saves into Lustre filesystem

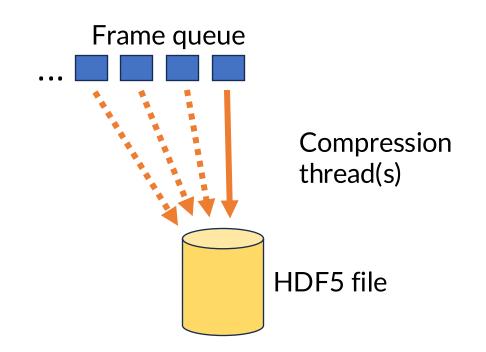






PIMEGA – saving bandwidth

- Saving is limited to ~100fps. High dead time!
 - \circ Not necessarily a hardware limitation
 - Data flow is not fully parallelized, doesn't take advantage of multiple threads
 - Compression happens frame by frame, gzip only
 - Adding more threads (· · · · · ▶) would require a complete refactoring



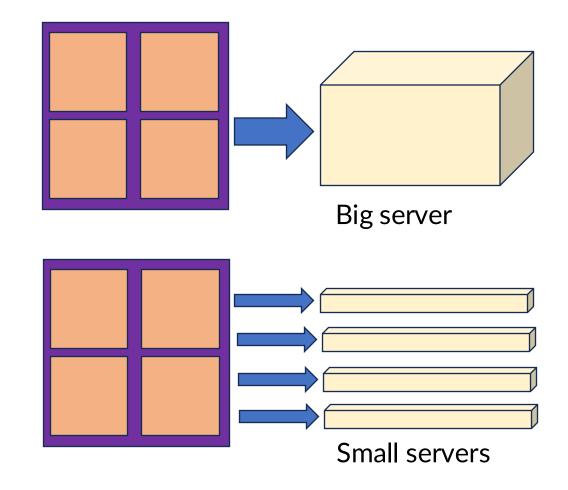




PIMEGA – monolithic application

- The 540D detector is essentially made up of 4 135D detectors

 Requires a powerful server with a lot of IO that can handle the whole load
- Could we have a distributed architecture with 4 servers capable of handling one 135D each?

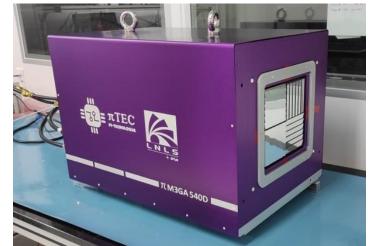


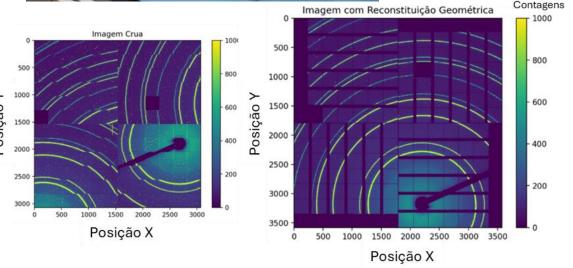




PIMEGA – geometric restoration

- The ASICs can be laid out in **complex geometries**.
 - \odot We need to recover the image on the detector's face
 - Do it for saved data or only visualization?
 - o GPU acceleration for restoration?
 - Use up **bandwidth and storage space** to save raw frames and restored frames, since the process is lossy?
 - Integrate with existing HPC to launch restoration jobs?





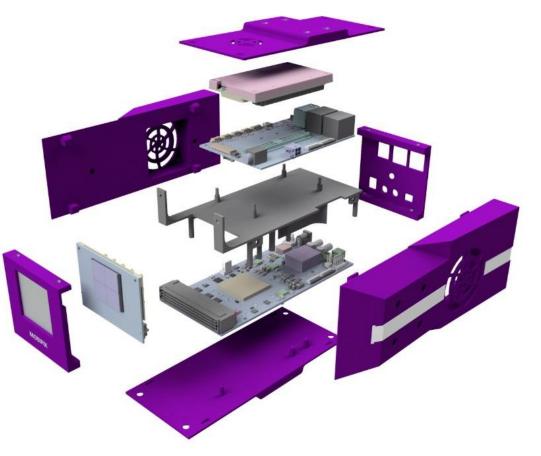
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Mobipix 15D

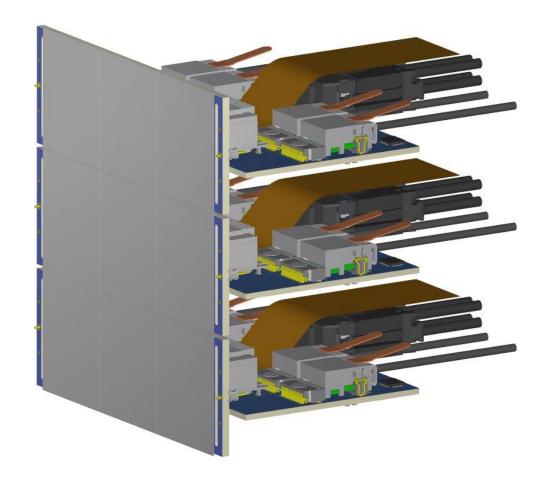
- Embedded CPU inside detector: Jetson Nano TX1 (discontinued)
- 2 CSI interfaces
- Uses AreaDetector IOC reading frames from Video4Linux
- Saves into NFS filesystem (very slow) or local SSD
- Highest lossless rate achieved: 200 fps







Future challenges – TUPI (TPX4)







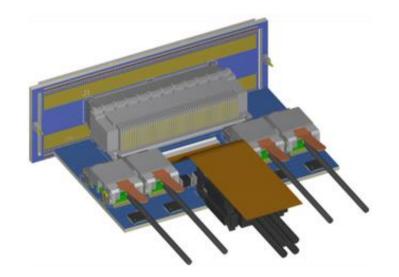


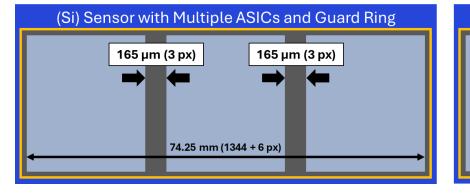
TUPI module

Timepix4 ASIC (frame-based mode)

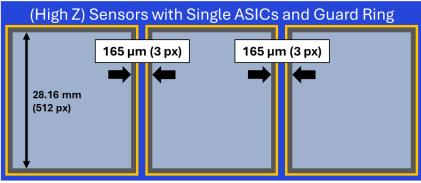
 512 x 448 pixels
 6.94 cm2
 Up to 44000 fps
 Max data rate: 160 Gbps (16x 10Gbps)

• Each module will have **3 ASICs**!





Timepix4 ASIC (pixels area) Sensor Guard Ring Sensors Board (PCB)



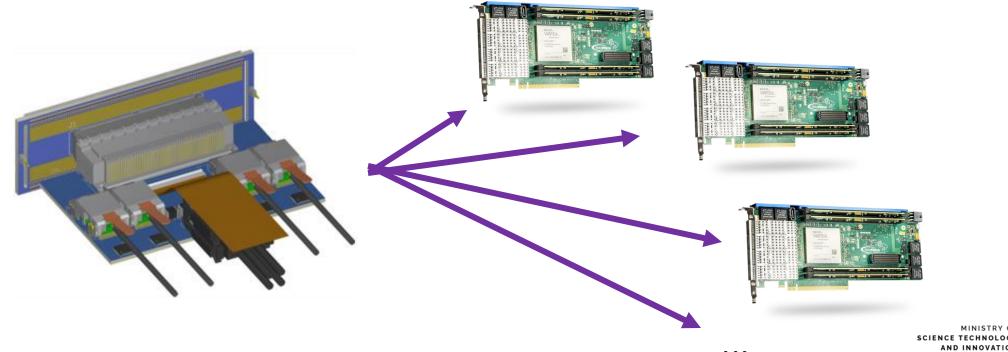
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Distributed architecture

- Each ASIC has **16 high-speed transceivers** (8 for each half), which will be connected directly to the DAQ board
- This naturally enables a *partial frame dispatch* system





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Data-driven mode

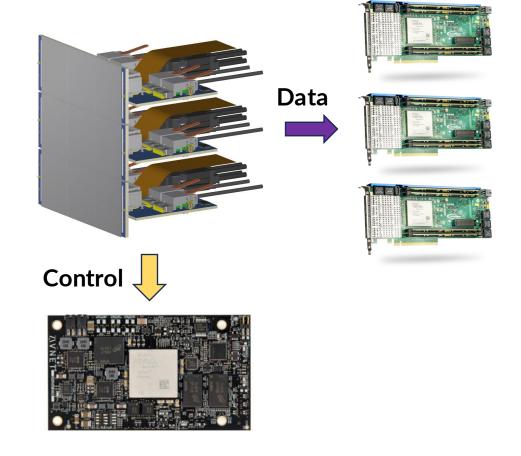
- The TPX4 ASIC supports a data-driven mode, where each photon hit generates an event packet with position, Time-of-Arrival and **Time-over-Threshold** information
- There is interest in supporting this mode for multi-energy acquisitions
- Can we **reuse** the DAQ software? How?
 - Use frames as simple memory buffers and store event data in them to be decoded later?





Split control

- The DAQ boards will be connected to some amount of servers running the DAQ software, and they need to be **configured for each acquisition**
- The ASICs will be a connected to a **control board**, whose functionality will be exposed over Ethernet
- How to guarantee consistent acquisition state between these devices?









DAQ software choices

LImA2	AreaDetector	Odin
 Partial-frame dispatch needs to be implemented Control needs to be integrated to AreaDetector/EPICS 	 In-house experience Distributed archictecture needs to be implemented from scratch. Is it enough to create a super-process which controls everything else? 	 Partial-frame dispatch needs to be implemented we haven't looked into Odin as much yet

- We will **keep using AreaDetector** for other devices: GenICam cameras, integration with Pilatus, Vortex detectors. Automatic integration with the control system, aren't as high performance.
- However, for our high performance detector family (i.e. TUPI), we would like to **converge on a single software platform**.
- None of these existing solutions use Parallel HDF5. We would like to investigate its usage, either for decreasing the amount of files (no Virtual Datasets) or for performance.





Thank you

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