

HTTomo, a new high-throughput GPU tool for large tomographic data processing at DLS

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Diamond Light Source, Harwell, UK*

September 25th, 2024

- 1 Tomographic Data collection at DLS
- 2 Tomographic Software at DLS
 - Savu overview
 - HTTomo project
- 3 HTTomo overview
 - HTTomo concepts
 - HTTomo benchmarks
- 4 Future Directions

Outline

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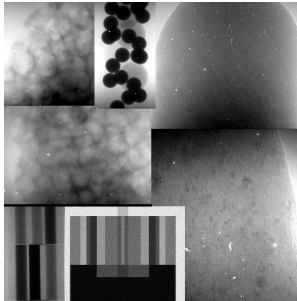
Tomographic imaging at DLS



Diamond Light Source (DLS) synchrotron, Harwell, UK

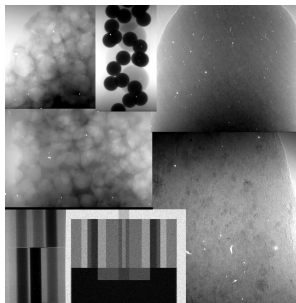
- 32 beamlines in total
- Tomographic data is collected at three dedicated beamlines: DIAD-k11, i13 and i12.

Tomographic Data collection at DLS



Tomographic projections from various beamlines.

Tomographic Data collection at DLS

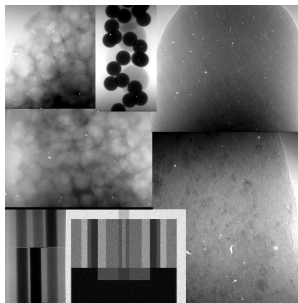


Tomographic projections from various beamlines.

Types of experiments include:

- Full-field tomography in 180 degrees

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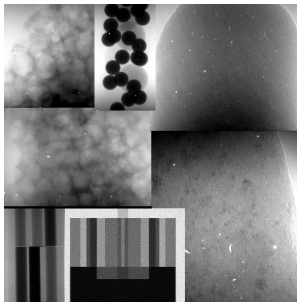


Tomographic projections from various beamlines.

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- Double FoV or 360 degrees scans

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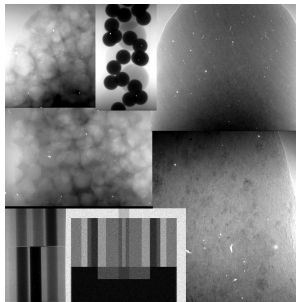


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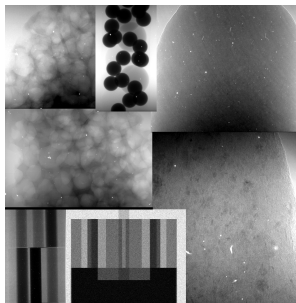


Tomographic projections from various beamlines.

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- Helical scans

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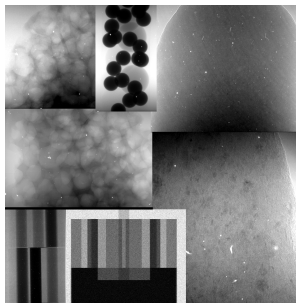


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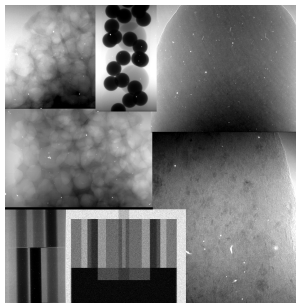


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- Phase-contrast imaging, Ptycho-tomography

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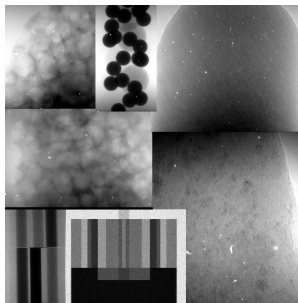


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Data processing at DLS



- A typical tomographic dataset is approximately 40Gb in size (16bit data of $3600 \times 2560 \times 2180$ voxels).

Diamond's 'Wilson'
computing cluster

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- Data processing software can access GPFS and perform processing in parallel using multiple CPU/GPU cluster nodes.

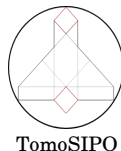
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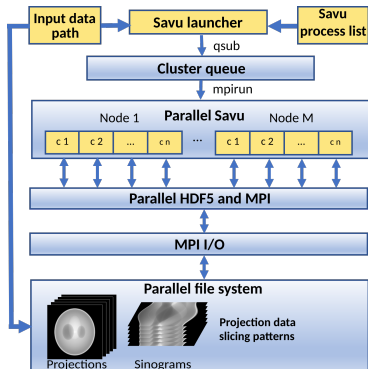
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Tomographic open-source software landscape



Savu - Tomographic software in production at DLS

Savu is an OOP Python package to process and reconstruct multidimensional data in serial or in parallel across a computing cluster. The project started in 2014 by Dr. Nicola Wadeson and Dr. Mark Basham.



- Implemented using MPI and parallel HDF5
- Heavy bounded I/O: all processing is in-disk. The result of each data processing step is written into an HDF5 file.
- Mostly contains integrated into the framework CPU methods.

Savu: a Python-based, MPI framework for simultaneous processing of multiple, N-dimensional, large tomography datasets by N. Wadeson, M. Basham, 2016

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New tomographic software requirements

- High throughput and better scalability with larger data sizes.
- In-memory compute on the GPUs. Reduction of host-device data transfers.
- Methods as *plug-and-play* modules, re-use of available tomographic libraries, such as, TomoPy.
- A simple UI as an independent and replaceable layer.
- Implementation using new Python features and libraries.

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High-Throughput Tomography software was initiated in 2022.



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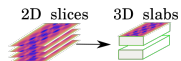
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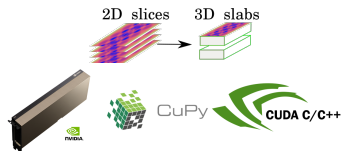
Main HTTomo concepts

- Make I/O more efficient by working with larger 3D data chunks.



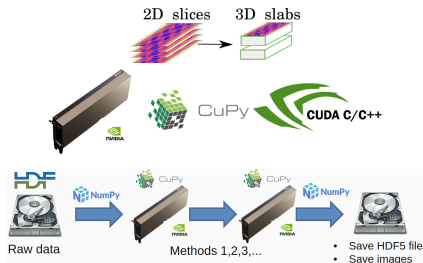
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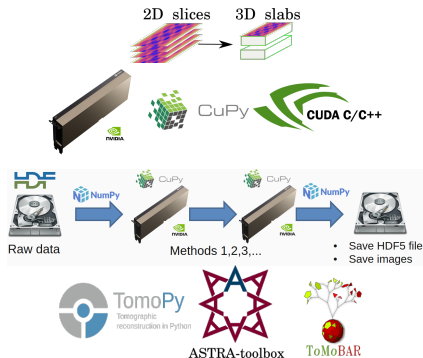
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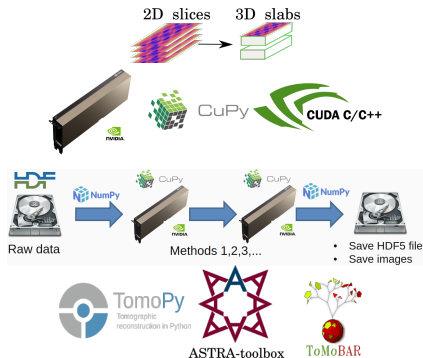
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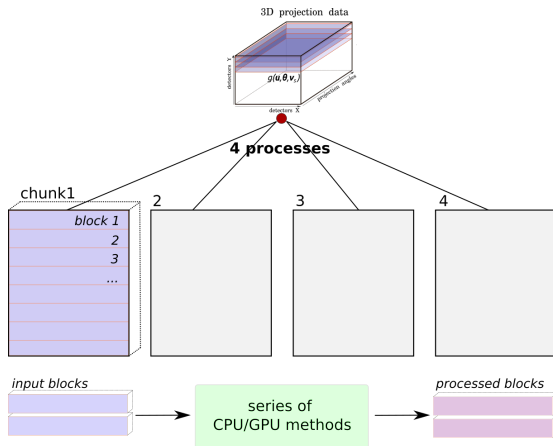
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- Employ other data processing libraries as **backends**.
- Provide human-readable UI: we use YAML



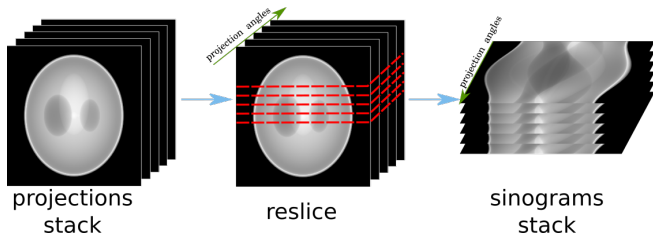
```
- method: find_center_vo
module_path: httomolibgpu.recon.rotation
id: centering # for identification purposes
parameters: # all method parameters
  ind: mid
```

HTTomo concepts: chunks and blocks



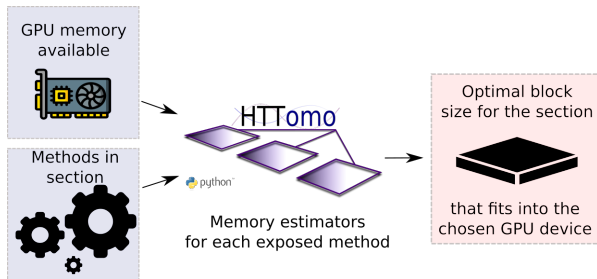
- **Chunk:** a piece of data associated with the current MPI process.
- **Block:** a smaller piece of data out of a chunk that fits into the GPU memory.

HTTomo concepts: reslice and pattern



The re-slicing of data happens when we need to access a slice which is orthogonal to the current one. It is also called a change of the **pattern**. In HTTomo we have 3 patterns in total: *projection*, *sinogram* and *all*.

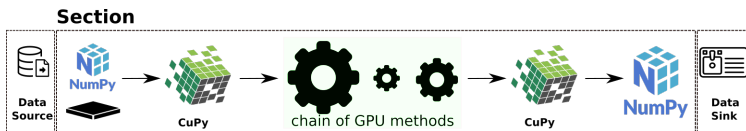
HTTomo concepts: GPU memory estimators



Memory estimators will take into account how much of the GPU memory available and how much is needed for a specific method. **They will suggest the size of the block that would fit the GPU for a specific method.**

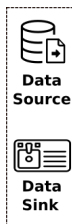
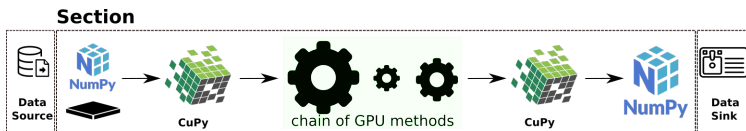
HTTomo concepts: Sections

Sections will structure the pipeline execution order and ensure that the methods in that pipeline are 'chained' together, where possible.



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Data Source and Data Sink are backed up by either CPU RAM or HDD storage. This makes HTTomo runnable even on laptops with limited RAM.

HTTomo concepts: Method wrappers

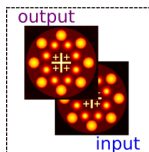
Libraries with exposed methods



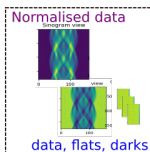
HTTomoLib
HTTomoLibGPU



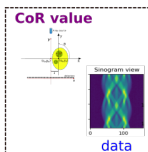
HTTomo wrappers



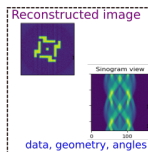
Generic



Normalisation



Centering



Reconstruction

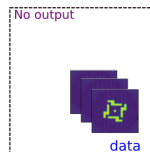


Image Saver

HTTomo concepts: YAML UI

```
- method: standard_tomo
  module_path: httomo.data.hdf.loaders
  parameters:
    name: tomo
    data_path: entry1/tomo_entry/data/data
    image_key_path: entry1/tomo_entry/instrument/detector/image_key
    rotation_angles:
      data_path: /entry1/tomo_entry/data/rotation_angle
- method: find_center_pc
  module_path: tomopy.recon.rotation
  parameters:
    proj1: auto
    proj2: auto
    tol: 0.5
    rotc_guess: null
  id: centering
  side_outputs:
    cor: centre_of_rotation
- method: normalize
  module_path: tomopy.prep.normalize
  parameters:
    cutoff: null
    averaging: mean
- method: minus_log
  module_path: tomopy.prep.normalize
  parameters: {}
- method: recon
  module_path: tomopy.recon.algorithm
  parameters:
    center: ${centering.side_outputs.centre_of_rotation}
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- Backend methods are exposed through YAML templates.

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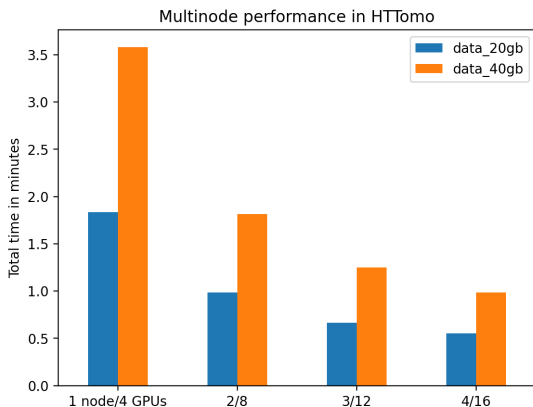
- Backend methods are exposed through YAML templates.
- The YAML templates are automatically generated and uploaded to documentation page.
- The YAML checker would check the validity of the YAML pipeline. It automatically executed before the run.



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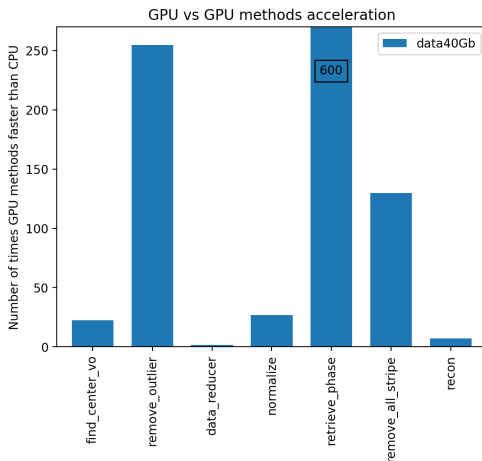
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Multinode performance for HTTomo



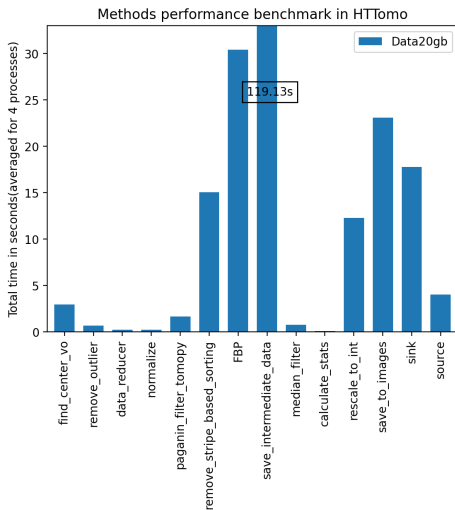
The pipeline includes the following methods: **a loader, d/f normaliser, CoR estimator, Paganin filter, Stripe Removal, Reconstruction (FBP) and 3D median filter.**

CPU vs GPU methods performance in HTTomo



Some methods were taken from the TomoPy library, re-written using  diamond CuPy and CUDA and integrated into HTTomoLibGPU library.

Time contribution for different methods



The most time consuming methods: saving the result of the reconstruction (56Gb) HDF5-chunked, FBP and saving images as tiffs (2100 of them).

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- Continue with integration of new features and algorithms as requested by beamlines.
- Further optimisation of performance, faster HDF5/zarr data saving.
- Consider processing in 16 bit to reduce CPU/GPU memory footprint and processing time.

Big thanks to all HTTomo contributors:

Yousef Moazzam, Jessica Verschoyle, Naman Gera, Jacob Williamson, Garry O'Donnell, and Jorg Lotze (Xcelerit).

Thank you for your attention

Questions

